Figure 1-2: Virtual Reality CNC milling machine (Virtual Training)
Figure 1-3:  Driving simulation and digital prototyping in car industries
Figure 1-4: Snapshots of the Virtual Reality Facility Layout Design system (Chung et al. 1998)
Figure 1-5: Space project using Virtual Reality
Figure 4-7: Polhemus 3SPACE Fastrak tracking system (IPU is the electronics unit to transform the signals into the position and orientation data; tracker is to detected the 6-dof position inside the magnetic field)
Figure 4-8: Virtual Technologies CyberGlove
Figure 4-9: Silicon Graphics Onyx 2 Computer
Figure 7-2: r.m.s. Head movements (Yaw) in different target distances
Figure 8-2: Snapshot of the task (the subject was tracking the moving target)
APPENDIX A

Fig. 1: About to Start!

Fig. 2: Tracking the target!